AER210: Vector Calc Midterm Review

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Disclaimer: I am skipping over a lot of the formalities. A lot of the theorems cited rely on certain conditions (i.e. continuity, differentiable). However, they should all work on "nice" looking functions, so I left them out.

1 Multiple Integrals

Multiple integrals are used when integrating over regions or volumes. Just like Clairut's Theorem, we can swap the order:

$$\int_{a}^{b} \int_{c}^{d} f(x,y) \,\mathrm{d}y \,\mathrm{d}x = \int_{c}^{d} \int_{a}^{b} f(x,y) \,\mathrm{d}x \,\mathrm{d}y \tag{1}$$

This is not the case for general regions. In general (if we look at 3D case), we can write

$$\iiint_E f(x, y, z) \, \mathrm{d}V = \int_a^b \int_{g_1(x)}^{g_2(x)} \int_{u_1(x, y)}^{u_2(x, y)} f(x, y, z) \, \mathrm{d}z \, \mathrm{d}y \, \mathrm{d}x \tag{2}$$

where the region E can be defined as

$$E = \{(x, y, z) | a \le x \le b, g_1(x) \le y \le g_2(x), u_1(x, y) \le z \le u_2(x, y)\}.$$
(3)

Other region types involve just permutations.

1.1 Coordinate Systems

Cylindrical Coordinates

We can convert from cylindrical to rectangular coordinates

$$x = r\cos\theta, \ y = r\sin\theta, \ z = z \tag{4}$$

And triple integral is given by

$$\iiint f(x, y, z) r \, \mathrm{d}z \, \mathrm{d}r \, \mathrm{d}\theta \tag{5}$$

Spherical Coordinates

We can convert from spherical to rectangular coordinates (should be polar when $\phi = \pi/2$)

$$x = \rho \cos \theta \sin \phi, \ y = \rho \sin \theta \sin \phi, \ z = \rho \cos \phi \tag{6}$$

and the integral is given by

$$\iiint f(x, y, z)\rho^2 \sin\phi \,\mathrm{d}\rho \,\mathrm{d}\theta \,\mathrm{d}\phi \tag{7}$$

1.2 Change of Basis

In 1D calculus, we performed u-substitutions as follows. If x = f(u). Then dx = f'(u) du and

$$\int_{u(a)}^{u(b)} f(x(u)) \left(f'(u) \, \mathrm{d}u \right)$$
(8)

The same formula applies in multiple dimensions if we treat x and u as vectors, such that f'(x) is the determinant of a *matrix* of partial derivatives, known as the **Jacobian**, where given x = g(u, v) and y = h(u, v), we have:

$$J = \det \begin{bmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{bmatrix}$$
(9)

and thus

$$\iiint_R f(x, y, z) \, \mathrm{d}x \, \mathrm{d}y \, \mathrm{d}z = \iiint_E f(x, y, z) J \, \mathrm{d}u \, \mathrm{d}v \, \mathrm{d}w \tag{10}$$

where S is the same region as R but written in terms of u, v, w.

1.3 Surface Area

The surface area of a region D is given by

$$A = \iint_{D} \sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} \,\mathrm{d}A \tag{11}$$

2 Div Grad Curl and All That

2.1 Line Integral

Suppose we define a line using the parametric equations x(t), y(t) and there is a function f that acts on this line C, then:

$$\int_{C} f(x,y) \,\mathrm{d}s = \int_{a}^{b} f(x(t), y(t)) \sqrt{x'^{2} + y'^{2}} \,\mathrm{d}t \tag{12}$$

Alternatively, we can write

$$\int_{C} f(x,y) \, \mathrm{d}x = \int_{a}^{b} f(x(t), y(t)) x'(t) \, \mathrm{d}t \tag{13}$$

The line integral of a vector field F that acts on a curve C is given by

$$\int_{C} F \cdot dr = \int_{a}^{b} F(r(t)) \cdot r'(t) dt = \int_{C} F \cdot T ds$$
(14)

where T is the unit tangent vector.

Fundamental

The fundamental theorem says that

$$\int_{C} \nabla f \cdot \mathrm{d}r = f(r(b) - r(a)) \tag{15}$$

Therefore, if we are given a line integral and the vector field can be written as the gradient of a function, then it is **conservative** and we can apply this theorem.

When is a vector field conservative? If F(x,y) = (P(x,y), Q(x,y)) is conservative, then

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x} \tag{16}$$

and the converse holds for open simply-connected regions (i.e. no weird stuff happening). It is also conservative if $\nabla \times F = 0$.

2.2 Green's Theorem

We have another shortcut to calculate closed line integrals:

$$\oint_{C} P \,\mathrm{d}x + Q \,\mathrm{d}y = \iint_{D} \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \mathrm{d}A \tag{17}$$

Note that this is zero when the field is conservative. We can write Green's Theorem in vector form. Given F = (P, Q) as before, we can write

$$\oint_{C} F \cdot dr = \iint_{D} (\nabla \times F) \cdot \hat{k} \, dA \tag{18}$$

2.3 Divergence and Curl

Define the operator $\nabla = \begin{bmatrix} \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \end{bmatrix}^T$ such that

$$\operatorname{div} F = \nabla \cdot F \tag{19}$$

and

$$\operatorname{curl} F = \nabla \times F \tag{20}$$

Note that div curl $\nabla \cdot (\nabla \times F) = 0$ (we had a similar expression in linear algebra) and curl grad F = 0 (a block placed on a mountainous hill will slide down without rotating)

3 Parametric Surfaces

We can represent a 1D using a single parameter t. Similarly, we can represent a 2D surface using two parameters u, v. The overall idea is that we can define a surface as

$$r(u, v) = (x(u, v), y(u, v), z(u, v))$$
(21)

3.1 Surfaces of Revolution

We can parametrize a surface which was a result of revolution via:

$$x = x$$
 $y = f(x)\cos\theta$ $z = f(x)\sin\theta$ (22)

3.2 Tangent Planes

The unit vector r_v , which points in the direction we move in if we only vary the parameter v is given by

$$r_{v} = \left(\frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v}\right)$$
(23)

and similarly for r_u . The plane can then be represented by the normal vector

$$r_u \times r_v$$
 (24)

which should be nonzero for smooth surfaces.

3.3 Surface Area

The surface area is given by

$$A(S) = \iint_{D} |r_u \times r_v| \,\mathrm{d}A \tag{25}$$

3.4 Surface Integrals

We can generalize the previous result to the general case (i.e. a function f acts on a region S):

$$\iint_{S} f(x, y, z) \, \mathrm{d}S = \iint_{D} f(r(u, v)) |r_u \times r_v| \, \mathrm{d}A$$
(26)

Note the similarity between this form and the similar form when we consider a function z = g(x, y). We have

$$r_x \times r_y = \left(-\frac{\partial g}{\partial x}, -\frac{\partial g}{\partial y}, 1\right) \tag{27}$$

and

$$|r_x \times r_y| = \sqrt{\left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2 + 1}$$
(28)

so we can easily convert between the two forms.

3.5 Oriented Surfaces

Similar to the above discussion, we can write the oriented normal surface in two ways:

$$n = \frac{r_u \times r_v}{|r_u \times r_v|} = \frac{-\frac{\partial g}{\partial x}\hat{i} - \frac{\partial g}{\partial y}\hat{j} + \hat{k}}{\sqrt{\left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2 + 1}}$$
(29)

3.6 Surface Integrals of Vector Fields

The flux of \boldsymbol{F} across S is given by

$$\iint_{S} \boldsymbol{F} \cdot d\boldsymbol{S} = \iint_{S} \boldsymbol{F} \cdot \boldsymbol{n} \, dS = \iint_{D} \boldsymbol{F} \cdot (\boldsymbol{r}_{u} \times \boldsymbol{r}_{v}) \, dA$$
(30)

4 Adolescent Level Calculus

4.1 Stoke's Theorem

If ${\boldsymbol{F}}$ is a vector field, then

$$\oint_C \boldsymbol{F} \cdot \mathrm{d}\boldsymbol{r} = \iint_S \left(\nabla \times \boldsymbol{F} \right) \cdot \mathrm{d}\boldsymbol{S}$$
(31)

This is just a three-dimensional version of Green's Theorem.

4.2 Divergence Theorem

Stoke's Theorem tells us that the curl of a function F on a surface S can be represented by how F interacts with the boundary of the surface.

Divergence Theorem tells us the same thing, but going from 3D to 2D:

$$\iint_{S} \boldsymbol{F} \cdot \mathrm{d}\boldsymbol{S} = \iiint_{E} \nabla \cdot \boldsymbol{F} \,\mathrm{d}V \tag{32}$$