# PHY365: Quantum Information Part 2 (Lecture 10 and Beyond)

QiLin Xue

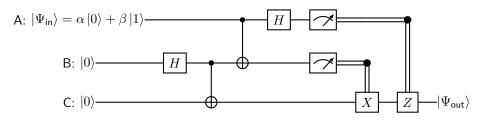
Winter 2022

# Contents

1	Quantum Teleportation	
2	No-Cloning Theorem	
3	Quantum Algorithms	
	3.1 Deutsch Algorithm	
	3.2 Deutsch-Josza Algorithm	
	3.3 Berstein-Vazirani	
	3.4 Quantum Fourier Transform	
	3.5 Period Finding with a Quantum Computer	

# **1** Quantum Teleportation

Quantum teleportation is the transfer of the quantum state of one qubit to another (not the actual physical qubit) using a shared entangled resource and two classical bits of information. It is performed using the following circuit.



1. The input is

$$\psi_1 \rangle = \alpha \left| 000 \right\rangle + \beta \left| 100 \right\rangle \tag{1.1}$$

2. We create the entangled resource between  ${\sf B}$  and  ${\sf C}$ 

$$|\Psi_1\rangle \to |\Psi_{\rm in}\rangle \frac{1}{\sqrt{2}} \left(|00\rangle + |10\rangle\right) \to |\Psi_{\rm out}\rangle \frac{1}{\sqrt{2}} \left(|00\rangle + |11\rangle\right) \tag{1.2}$$

which is

$$|\Psi_2\rangle = \frac{1}{\sqrt{2}} \left( \alpha \left| 000 \right\rangle + \alpha \left| 011 \right\rangle + \beta \left| 100 \right\rangle + \left| 111 \right\rangle \right) \tag{1.3}$$

3. Bell state detection:

$$|\Psi_{3}\rangle = \mathsf{CNOT}_{AB} \otimes I_{C} |\Psi_{2}\rangle = \frac{1}{\sqrt{2}} \left( \alpha \left| 000 \right\rangle + \alpha \left| 011 \right\rangle + \beta \left| 110 \right\rangle + \beta \left| 101 \right\rangle \right) \tag{1.4}$$

and

$$|\Psi_4\rangle = (\hat{H}_A \otimes I \otimes I) |\Psi_3\rangle = \frac{1}{2} \left( \alpha |000\rangle + \alpha |100\rangle + \alpha |011\rangle + \alpha |111\rangle + \beta |010\rangle - \beta |110\rangle + \beta |001\rangle - \beta |101\rangle \right).$$
(1.5)

We can clean this up a bit into:

$$|\Psi_4\rangle = \frac{1}{2} \left( \alpha \{|000\rangle + |100\rangle + |011\rangle + |111\rangle \} + \beta \{|010\rangle - |110\rangle + |001\rangle - |101\rangle \} \right)$$
(1.6)

$$=\frac{1}{2}\left(\left|00\right\rangle\left\{\alpha\left|0\right\rangle+\beta\left|1\right\rangle\right\}+\left|01\right\rangle\left\{\alpha\left|1\right\rangle+\beta\left|0\right\rangle\right\}+\left|10\right\rangle\left\{\alpha\left|0\right\rangle-\beta\left|1\right\rangle\right\}+\left|11\right\rangle\left\{\alpha\left|1\right\rangle-\beta\left|0\right\rangle\right\}\right)$$
(1.7)

$$= \frac{1}{2} \left( |00\rangle \hat{I} |\Psi_{\mathsf{in}}\rangle + |01\rangle \hat{X} |\psi_{\mathsf{in}}\rangle + |10\rangle \hat{Z} |\psi_{\mathsf{in}}\rangle + |11\rangle \hat{X} \hat{Z} |\psi_{\mathsf{in}}\rangle \right)$$
(1.8)

4. Sending classical bits: The target qubit is now in a linear combination of several states, depending on what the first two qubits are. Once the first two qubits are measured, and results are sent, then C can take the inverse to retrieve  $|\psi_{in}\rangle$ . After measurement, the state is:

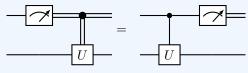
$$\left|\Psi_{\rm proj}\right\rangle_c = \hat{X}^b \hat{Z}^a \left|\Psi_{\rm in}\right\rangle \tag{1.9}$$

To reconstruct it, we can apply:

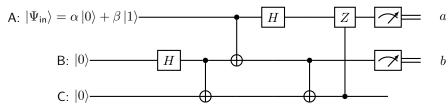
$$\Psi_{\mathsf{out}}\rangle = \hat{Z}^a \hat{X}^b \left|\Psi_{\mathsf{proj}}\right\rangle_c = \left|\Psi_{\mathsf{in}}\right\rangle \tag{1.10}$$

Let us now attempt to analyze this using a circuit-based approach. To do so, we need to use the Griffiths-Niu Theorem.

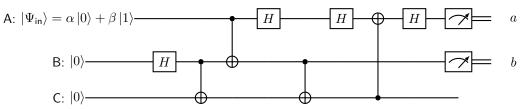
Theorem: The following circuits, according to the Griffiths-Niu Theorem, are equivalent:



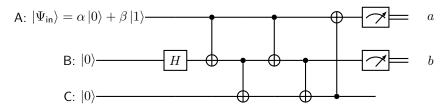
Using this theorem, we can redraw our circuit as:



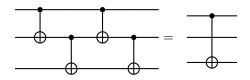
Recall that for a control-Z, it doesn't matter which one is the control and which one is the target. Using the identity Z = HXH, we can reduce it further:



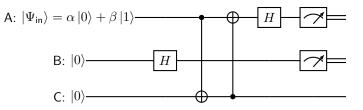
Since  $H^2 = I$ , we can simplify the top part. Furthermore, we can introduce another CNOT between the first and the second branch.



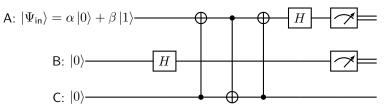
We were allowed to introduce this CNOT gate since  $XH |0\rangle = H |0\rangle$ . This actually makes it easier since the following two circuits are also equivalent:



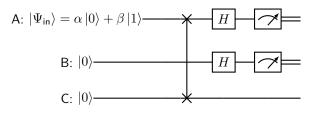
This can be proved by looking at how it maps the basis elements. Using this substitution, we end up with:



We can now introduce another CNOT gate, which doesn't do anything since C will always be  $|0\rangle$ .



Three alternating CNOT gates is equivalent to the SWAP gate, so we can write:



### 2 No-Cloning Theorem

It is impossible to clone a qubit. If this was possible, we can make an amplifier A that can effectively "measure" a qubit, allowing faster than light communication to happen. Here is how an amplifier actually works. An amplifier can act on single bits:

$$A |0\rangle = |00\rangle$$
$$A |1\rangle = |11\rangle$$

If it acts on a linear combination, it gives:

$$A\left(\frac{|0\rangle+|1\rangle}{2}\right) = \frac{1}{\sqrt{2}}(|00\rangle+|11\rangle),\tag{2.1}$$

which is en entangled pair, and not the tensor product between two of these linear combinations.

## 3 Quantum Algorithms

NB: There's a course on this! CSC2332

#### 3.1 Deutsch Algorithm

Consider a function f(x) that takes a bit as an input and a bit as an output. Note that there are only four possible functions. Some of them are constant (all outputs are the same), and some are balanced (equal number of 1s and 0s as outputs). How can we determine if f(x) is balanced, using only one evaluation?

To do this quantumly, we need a unitary operation to evaluate f(x). However, we can't evaluate it directly via  $|x\rangle \rightarrow |f(x)\rangle$  since if f(x) is constant, then it is non-unitary. Instead, we examine the map:

$$|x,0\rangle \rightarrow |x,f(x)\rangle$$
  
 $|x,1\rangle \rightarrow \left|x,\overline{f(x)}\right\rangle$ 

Let's see if this works! Recall that there are only four possible functions f(x). Let's look at them each:

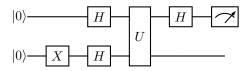
(a) f(0) = 0, f(1) = 0

	00 angle  ightarrow  00 angle
	01 angle  ightarrow  01 angle
	10 angle  ightarrow  10 angle
	11 angle  ightarrow  11 angle
Then:	
	$\hat{U}=\hat{I}\otimes\hat{I}$
(b) $f(0) = 0, f(1) = 1$	
	00 angle  ightarrow  00 angle
	01 angle  ightarrow  01 angle
	10 angle  ightarrow  11 angle
	11 angle  ightarrow  10 angle
Then	
	$\hat{U} = CNOT$
(c) $f(0) = 1, f(1) = 0$ We have:	
	$\hat{U} = CNOT(\hat{I}\otimes\hat{X})$

(d) f(0) = 1, f(1) = 1

 $\hat{U}=\hat{I}\otimes\hat{X}$ 

To accomplish this, we will apply the following circuit:



The input to the unitary gate U is

$$|\Psi_{\rm in}\rangle = \frac{1}{2}(|0\rangle + |1\rangle)(|0\rangle - |1\rangle). \label{eq:psi_in}$$

Then after the unitary gate, we have:

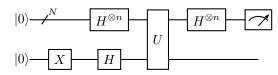
$$U_{f} |x\rangle \left(\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right) = |x\rangle \left(\frac{|f(x)\rangle - \left|\overline{f(x)}\right\rangle}{\sqrt{2}}\right)$$
$$= (-1)^{f(x)} |x\rangle \left(\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right)$$
$$= \frac{1}{2} \left((-1)^{f(x)} |0\rangle + (-1)^{f(x)} |1\rangle\right) (|0\rangle - |1\rangle)$$

where  $|x\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}}$ . Then working through each of the four cases, we can see that this circuit can determine if the circuit is balanced or not.

After measurement, if qubit 1 is 0, then it's constant. Otherwise, it's balanced.

#### 3.2 Deutsch-Josza Algorithm

Let us attempt to make the previous result more powerful. Suppose  $x \in \{0, 1, ..., 2^N - 1\}$  is *n*-bits and  $f(x) \in [0, 1]$  is still a 1-bit function. Suppose that f(x) is either constant or balanced. To do so, the circuit is remarkably similar!



Note that when you apply  $\hat{H}^{\otimes n}$ , you get a superposition of all possible n qubit states. The overall idea is that each individual bit will either contribute to a phase shift of  $(-1)^x$ . Similar to before, the state after the unitary is

$$|\Psi\rangle = \sum_{x=0}^{2^{N}-1} \frac{(-1)^{f(x)} |x\rangle}{\sqrt{2^{n}}} \left(\frac{|0\rangle - |1\rangle}{\sqrt{2}}\right)$$

Note that:

$$\hat{H}^{\otimes n} |x\rangle = \frac{1}{2} \sum_{z=0}^{2^{N}-1} \frac{1}{\sqrt{2^{n}}} (-1)^{x \cdot z} |z\rangle,$$

where  $z_i$  refers to the *i*th bit of x. The result is the same as before. If f is constant, the measurement will be 0. Otherwise, it is 1.

#### 3.3 Berstein-Vazirani

This is a restricted version of the previous problem. Suppose a, x are *n*-bit numbers with digits  $a_{n-1}a_{n-2} \dots a_1a_0$  and  $x_{n-1}x_{n-2} \dots x_1x_0$ . Suppose we have the function:

$$f(x) = a \cdot x = a_0 x_0 \oplus a_1 x_1 \dots \oplus a_{n-1} x_{n-1}$$

The question is: for how many different arguments x do we need to evaluate f(x) in order to find a?

Classically, you need n evaluations, by doing  $a_m = f(2^m)$ . It happens that we can just apply the same circuit as before, and the measurements will give us a!

#### 3.4 Quantum Fourier Transform

Recall that the standard fourier transform turns a function x(t) from its time domain to its frequency domain, i.e.

$$\tilde{x}(\omega) = \int_{-\infty}^{\infty} x(t) e^{2\pi i \nu t} dt$$

There are only a few functions where this can be computed analytically. When working with real data, we would typically have a set  $\{x_0, x_1, \ldots, x_{N-1}\}$  where the data points are taken from a set of equally spaced time intervals  $x(T + \ell \Delta t)$ . The **discrete fourier transform** then gives a sequence

$$\{\tilde{x}_0, \tilde{x}_1, \ldots, \tilde{x}_{N-1}\}$$

where

$$\tilde{x}_k = \frac{1}{\sqrt{N}} \sum_{\ell=0}^{N-1} \exp\left(2\pi i \frac{k\ell}{N}\right) x_\ell.$$

This is quite a resource heavy computation. There is a faster method to do this calculation, known as the Fast Fourier Transform (FFT), which only works when  $N = 2^n$  is a power of 2.

 $|\ell_1\rangle$ —

Let us now examine the Quantum Fourier Transform. Let  $|\ell_1\rangle$  be the most significant and  $|\ell_n\rangle$  be the least significant bit.

$$|\ell_{2}\rangle - - \\ \vdots \quad \vdots \\ |\ell_{n}\rangle - - \\ |\ell\rangle = |\ell_{1}\rangle \otimes |\ell_{2}\rangle \otimes \cdots \otimes |\ell_{n}\rangle, \qquad (3.1)$$

Let

such that 
$$\ell=(\ell_1\ell_2\dots\ell_n)_2$$
. Then the quantum fourier transform is given by the unitary operator  $\hat{U}_{\sf QFT}$  defined by

$$\hat{U}_{\mathsf{QFT}} \left| \ell \right\rangle = \frac{1}{\sqrt{2^n}} \sum_{k=0}^{2^n - 1} \exp\left(2\pi i \cdot \frac{k\ell}{2^n}\right) \left| k. \right\rangle$$

In general, an n-qubit state is a linear combination of the basis  $|\ell\rangle$  states, i.e.

$$\hat{U}_{\mathsf{QFT}} |\Psi\rangle = \hat{U}_{\mathsf{QFT}} \sum_{\ell} c_{\ell} |\ell\rangle$$
(3.2)

$$=\sum_{\ell k} c_{\ell} \exp\left(2\pi i \frac{k\ell}{2^n}\right) |k\rangle \tag{3.3}$$

$$=\sum_{k}\tilde{c}_{k}\left|k\right\rangle,\tag{3.4}$$

where  $\tilde{c}_k$  is the DFT of  $\{c_k\}$ .

We will now attempt this for the n = 2 case. Then:

$$\hat{U}_{\mathsf{QFT}} \left| \ell \right\rangle = \frac{1}{2} \left\{ \left| 00 \right\rangle + \exp\left(2\pi i \frac{\ell}{4}\right) \left| 01 \right\rangle + \exp\left(2\pi i \frac{2\ell}{4}\right) \left| 10 \right\rangle + \exp\left(2\pi i \frac{3\ell}{4}\right) \left| 11 \right\rangle \right\}.$$
(3.5)

The concurrence is

$$C = 2|\alpha\delta - \beta\gamma| = 0, \tag{3.6}$$

so these are separable. Therefore, we can rewrite this as

$$\hat{U}_{\mathsf{QFT}} \left| \ell \right\rangle = \frac{1}{2} \left[ \left| 0 \right\rangle \left\{ \left| 0 \right\rangle + \exp\left(2\pi i \frac{\ell}{4}\right) \left| 1 \right\rangle \right\} + \left| 1 \right\rangle \left\{ \left| 0 \right\rangle \exp\left(2\pi i \frac{2\ell}{4}\right) + \exp\left(2\pi i \frac{3\ell}{4}\right) \left| 1 \right\rangle \right\} \right]$$

$$(3.7)$$

$$= \frac{1}{\sqrt{2}} \left\{ |0\rangle + |1\rangle \exp\left(2\pi i \frac{2\ell}{4}\right) \right\} \otimes \frac{1}{\sqrt{2}} \left\{ |0\rangle + |1\rangle \exp\left(2\pi i \frac{\ell}{4}\right) \right\}.$$
(3.8)

Note that

$$\frac{2\ell}{4} = \frac{1}{2} \left( 2\ell_1 + \ell_2 \right) = \ell_1 + \frac{\ell_2}{2}$$
$$\frac{\ell}{4} = \frac{\ell_1}{2} + \frac{\ell_2}{4}.$$

We can ignore the  $\ell_1$  term since if  $\ell_1 = 0$  it does nothing and if  $\ell_1 = 1$  then  $e^{2\pi i} = 1$ . Therefore:

$$\hat{U}_{\mathsf{QFT}} \left| \ell \right\rangle = \frac{1}{\sqrt{2}} \left\{ \left| 0 \right\rangle + \left| 1 \right\rangle \exp\left(2\pi i \frac{\ell_2}{2}\right) \right\} \otimes \frac{1}{\sqrt{2}} \left\{ \left| 0 \right\rangle + \left| 1 \right\rangle \exp\left(2\pi i \left(\frac{\ell_1}{2} + \frac{\ell_2}{4}\right)\right) \right\}.$$
(3.9)

Recall that

$$\hat{H} |\ell_k\rangle = \frac{1}{\sqrt{2}} \left( |0\rangle + (-1)^{\ell_k} |1\rangle \right).$$
(3.10)

However,  $(-1)^{\ell_k} = \exp\left(2\pi i \frac{\ell_k}{2}\right)$ , which looks suspiciously like what we had in our Quantum Fourier Transform. In particular,

$$\hat{H} \otimes \hat{H} \left| \ell_1 \ell_2 \right\rangle = \frac{1}{\sqrt{2}} \left\{ \left| 0 \right\rangle + \left| 1 \right\rangle \exp\left(2\pi i \frac{\ell_1}{2}\right) \right\} \otimes \frac{1}{\sqrt{2}} \left\{ \left| 0 \right\rangle + \left| 1 \right\rangle \exp\left(2\pi i \frac{\ell_2}{2}\right) \right\}.$$
(3.11)

It seems like  $\ell_1$  and  $\ell_2$  is swapped, so we have to perform a SWAP operation. To get the second qubit to the right location, we can perform a rotation that is controlled by the other qubit. In particular,

$$\begin{aligned} \hat{R}_0 &= \hat{I} \\ \hat{R}_1 &= \hat{Z} \\ \hat{R}_2 &= \sqrt{\hat{Z}} \\ \hat{R}_k &= \begin{pmatrix} 1 & 0 \\ 0 & \exp\left(\frac{2\pi i}{2^k}\right) \end{pmatrix} \end{aligned}$$

Therefore, the circuit looks like:

$$|\ell_1\rangle$$
 H  $R_2$  H  $|\ell_2\rangle$  H

We will now try to generalize this result. We can write the  $\frac{k}{2^n}$  part as:

$$\frac{k}{2^n} = \sum_{m=1}^n k_m \frac{2^{n-m}}{2^n} = \sum_{m=1}^n \frac{k_m}{2^m}.$$
(3.12)

This allows us to take the sum over the individual digits of k. That is,

$$\hat{U}_{\mathsf{QFT}} |\ell\rangle = \frac{1}{\sqrt{2^n}} \sum_{k_1=0}^{1} \sum_{k_2=0}^{1} \cdots \sum_{k_n=0}^{1} \bigotimes_{m=1}^{n} \exp\left(\exp 2\pi i \frac{\ell k_m}{2^m}\right) |k_m\rangle.$$
(3.13)

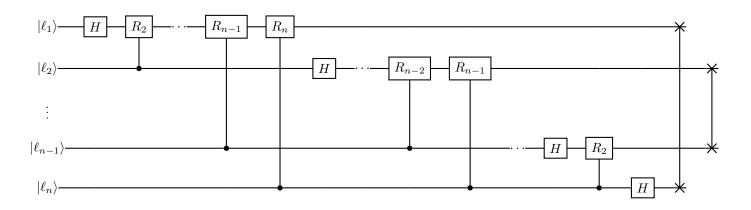
Recall that the tensor product is distributive, i.e.  $(a + b) \otimes (c + d) = a \otimes c + a \otimes d + b \otimes c + b \otimes d$ . Therefore, we can write the above as a product of a sum:

$$=\bigotimes_{m=1}^{n}\frac{1}{\sqrt{2}}\left\{\left|0\right\rangle_{m}+\exp\left(2\pi i\frac{\ell}{2^{m}}\right)\left|1\right\rangle_{m}\right\}.$$
(3.14)

Recall that we can write  $\ell = \ell_1 2^{n-1} + \dots + \ell_{n-2} 2 + \ell_n$ . Then:

$$\frac{\ell}{2^m} = \underbrace{\ell_1 2^{n-(m+1)} + \ell_2 2^{n-(m+2)} + \dots + \ell_{m-n}}_{2} + \frac{\ell_{m-n+1}}{2} + \dots + \frac{\ell_1}{2^m}.$$
(3.15)

We can ignore the numbers in the underbrace since they are integers, so their exponent will just be 1. To process  $\frac{\ell_{m-n+1}}{2}$ , we can use a Hadamard and a swap and for the other terms, we can use controlled phases. The circuit looks like the following:



#### Complexity

Note that a single controlled  $R_k$  gate is consisted of 2 CNOTs and 3 single qubit gates. There are  $\lfloor n/2 \rfloor$  swaps, which canb e implemented with 3 CNOTS each. We apply  $R_k (n-1) + (n-2) + \dots + 1 = \frac{n(n-1)}{2}$  times. Therefore, we apply (3n-2)n/2 single qubit operations and (2n+1)n/2 CNOTS.

As a result, the QFT is polynomial in n. For reference, the DFT is  $\mathcal{O}(2^{2n})$  and  $)(n2^n)$ .

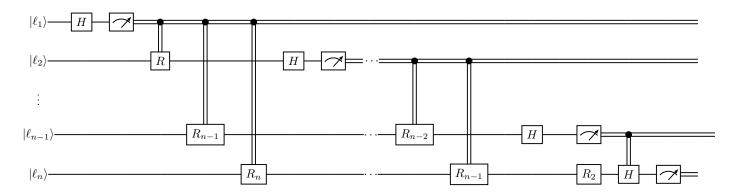
This is one of the first real applications that show the power of quantum computing. While in theory QFT is much more efficient, it is very difficult to implement this in practice.

#### Modification

To make it more applicable, we can use a modification of the QFT. For example, we don't need to bother with the SWAP gates. We'll just do it after measurement! Using the identities:

- A controlled  $R_k$  gate can be flipped and still give the same thing.
- Measuring the top branch after a controlled operation is the same as measuring it before the operation (Griffiths-Niu Theorem)

We can now redraw the diagram:



#### 3.5 Period Finding with a Quantum Computer

Suppose a function f(x) is periodic which takes in  $x \in \{0, 2^n - 1\}$ . How do we find the period, given that there is some r such that f(x + r) = f(x)?

Classically, this problem is exponentially and runs in  $\mathcal{O}(2^{n-1})$  time, often known as being **intractible** in computer science. Suppose we can construct  $\hat{U}_f$  which evaluates f(x). Suppose that:

$$\hat{U}_f |x\rangle |y\rangle = |x\rangle |y \oplus f(x)\rangle \tag{3.16}$$

where  $|x\rangle$  is *n* qubits and  $|y\rangle$  is *m* qubits. Our circuit is given by:

(argument) 
$$|0\rangle \xrightarrow{N} \hat{H}^{\otimes n}$$
  
(function)  $|0\rangle \xrightarrow{m} U_f$ 

where directly before  $U_f$ , we have:

$$|\Psi_1\rangle = \frac{1}{\sqrt{2^n}} \sum_{x=0}^{2^n-1} |x\rangle \otimes |0\rangle, \qquad (3.17)$$

and directly after  $U_f$ , we have:

$$\begin{split} |\Psi_{2}\rangle &= \frac{1}{\sqrt{2^{n}}} \sum_{x=0}^{2^{n}-1} |x\rangle |f(x)\rangle \\ &= \frac{1}{\sqrt{2^{n}}} \Biggl( |0\rangle |f(0)\rangle + |1\rangle |f(1)\rangle + \dots + |r-1\rangle |f(r-1)\rangle + \\ &+ |r\rangle |f(0)\rangle + |r+1\rangle |1\rangle + \dots + |2^{n}-1\rangle |f(x_{0})\rangle \Biggr) \\ &= \frac{1}{\sqrt{2^{n}}} \Biggl( \sum_{k=0}^{m-1} |kr\rangle |f(0)\rangle + |kr+1\rangle |f(1)\rangle + \dotsb \Biggr) \end{split}$$

where  $2^n = mr + x_0$ . Now what is m? The naive answer is that:

$$m_0 = \left\lfloor \frac{2^n}{r} \right\rfloor \tag{3.18}$$

is the largest integer smaller or equal to than  $\frac{2^n}{r}$ . If r = 3, then  $x \in \{0, 1, \dots, 7\}$ . If we have  $m_0 = 2$ , then:

- If  $x_0=0$ , then  $kr+x_0$  can take on the values of  $\ket{0}, \ket{3}, \ket{6}$  (m=3)
- If  $x_0 = 2$  then we can take on the values of  $\ket{2}, \ket{5}$  (m = 2)

We see that there are two possibilities. In general,

- If  $x_0 < 2^n rm_0$ , then  $m(x_0) = m_0 + 1$
- If  $x_0 \ge 2^n rm_0$ , then  $m(x_0) = m_0$

Therefore if we define:

$$|\chi(x_0)\rangle = \frac{1}{\sqrt{m(x_0)}} \sum_{k=0}^{m(x_0)-1} |kr + x_0\rangle$$
(3.19)

then

$$|\Psi_2\rangle = \sum_{x_0=0}^{r-1} \sqrt{\frac{m(x_0)}{2^n}} |\chi(x_0)\rangle |f(x_0)\rangle$$
(3.20)

This gives us data (i.e. a graph) with values  $x_0, x_0 + r, x_0 + 2r$ . To find the frequency, we can now take the Quantum Fourier Transform:

$$|\Psi_3\rangle = (\hat{U}_{\mathsf{QFT}} \otimes \hat{I}_m) |\Psi_2\rangle \tag{3.21}$$

where

$$\hat{U}_{\mathsf{QFT}} |\chi(x_0)\rangle = \hat{U}_{\mathsf{QFT}} \sum_{j=0}^{2^n - 1} c_j |j\rangle$$
 (3.22)

where

$$c_j = \frac{1}{\sqrt{m}} \sum_{x=0}^{m-1} \delta_{j,kr+x_0}.$$
(3.23)

Therefore,

$$\hat{U}_{\mathsf{QFT}} |\chi(x_0)\rangle = \frac{1}{\sqrt{2^n}} \sum_{j,\ell=0}^{2^n - 1} \exp\left(2\pi i \frac{j\ell}{2^n}\right) \frac{1}{\sqrt{m}} \sum_{k=0}^{m-1} \delta_{j,kr+x_0} |\ell\rangle$$
(3.24)

$$=\frac{1}{\sqrt{2^{n}m}}\sum_{\ell=0}^{2^{n}-1}\exp\left(2\pi i\frac{\ell x_{0}}{2^{n}}\right)\sum_{x=0}^{m-1}\underbrace{\exp\left(2\pi i\frac{\ell r}{2^{n}}\right)^{k}}_{\gamma}|\ell\rangle$$
(3.25)

where we can evaluate  $\gamma$  using a geometric series:

$$\gamma = \frac{1 - e^{i2m\theta}}{1 - e^{i2\theta}} = e^{i(m-1)\theta} \frac{\sin(m\theta)}{\sin\theta} \simeq m \sum_{p=0}^{r} \delta_{\ell,pm},$$
(3.26)

where  $\theta = \frac{\pi \ell r}{2^n}$ , and we are allowed to make the approximation on the last step for large m. Then:

$$\hat{U}_{\mathsf{QFT}} |\chi(x_0)\rangle \simeq \sqrt{\frac{m}{2^n}} \sum_{\ell=0}^{2^n-1} \exp\left(2\pi i \frac{\ell x_0}{2^n}\right) \sum_{p=0}^{r-1} \delta_{\ell, p \frac{2^n}{r}} |\ell\rangle$$
(3.27)

$$= \frac{1}{\sqrt{r}} \sum_{p=0}^{r-1} \exp\left(2\pi i \frac{px_0}{r}\right) \left| p\frac{2^n}{r} \right\rangle.$$
(3.28)

Therefore:

$$|\Psi_{3}\rangle \simeq \frac{1}{r} \sum_{x_{0}=0}^{r-1} \sum_{p=0}^{m-1} \exp\left(2\pi i p \frac{x_{0}}{r}\right) \left| p \frac{2^{n}}{r} \right\rangle |f(x_{0})\rangle.$$
 (3.29)

By Born's rule, we know that once we make the measurement, we will either get  $0, \frac{2^n}{r}, \frac{2^{n+1}}{r}, \dots$  We can divide by  $2^n$  to get

$$0, \frac{1}{r}, \frac{2}{r}, \dots$$